

Apex Legends Tournament Rules

Format

- Maximum capacity of participants: 15 teams of 2 players (30 total). (minimum number for the tournament to take place: 10 teams of two players (20 total))
- Earn points from kills and placement.
- Once a team reaches 50 points, they redeem Finalist-Status.
- A team in Finalist-Status must win a match to claim the championship win.

Registration

- Only accepted way of registration is on <https://ibexgaming.org/circuit/royalrumble> respectively their Tournament Page
- For a valid registration as a solo player sign yourself up as a team with one member
- You will be sorted with another random solo participant
- For a valid registration as a team sign up as a team with two members and provide us with the required information.
- If you fail to register your team as described your registration will be treated as solo player
- If you are concerned you messed it up you can always reach out for support on our Discord. *

Runtime & Balance

- Target event length: 4.5 hours.
- Average match duration: ~20 minutes including downtime.
- Expected number of matches: 10–12.

Scoring System

- Kill: 1 point
- A maximum of 5 kills (5 points) per match can be obtained.
- Placement Points: 1st: 10 | 2nd: 7 | 3rd: 5 | 4th–5th: 3 | 6th–8th: 2 | 9th–12th: 1 | 13th–15th: 0

Finalist Rules

- First team to reach 50 points redeems Finalist-Status.
- Finalist-Status teams continue competing normally.

- A team with Finalist-Status must win a match to secure the tournament victory.
- Multiple Teams can hold Finalist status at once

Additional Rules

- No cheating, exploiting, macros, or prohibited software.
- Map is targeted to be Olympus
- The current rules of the Official Ranked Season applies for the tournament.
- Respect & fair sportsmanship (clash and banters are part of a rivalry, racist, sexist, or general hate-based behaviour will be monitored and can lead to disqualification.)
- Disconnects count as normal eliminations unless server issues are verified.
- Certain objects of the rulebook can be changed upon the start of the tournament but won't change from the point on the competition has started

*<https://discord.gg/WuXwhVefy3>